

# JULIE CHEN

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**Objective** To develop communicative art that informs and educates the public through various media.

## Education

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<i>Currently since Sept 2009</i>	<b>Massachusetts College of Art and Design</b> Boston, MA	<i>Bachelor of Fine Arts: Studio for Interrelated Media</i>
<i>Jan 2005 + Jan 2006</i>	<b>Rhode Island School of Design,</b> Continuing Education, Providence, RI	<i>Photography classes: Photographic Lighting I, Photographic Lighting II, Candid Photography</i>
<i>Jul 2004 to Jan 2005</i>	<b>Gibbs College,</b> Boston, MA	<i>Associate in Applied Science, Visual Communications Program: two terms</i>
<i>Aug 1995 to May 1999</i>	<b>Carnegie Mellon University,</b> Pittsburgh, PA	<i>Bachelor of Architecture Program: eight terms</i>

## Employment History

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<i>Currently since Oct 2004</i>	<b>Payette Associates, Inc.,</b> Boston, MA Architectural firm	<i>Model Services Coordinator and Photographer</i> Physical and computer scale modeling, project coordination, photography, and documentation. Facilities maintenance (laser-cutter, 3D Printer, Wood Shop, Photo Room). Co-editor of intranet website.
<i>Mar 2004 to Apr 2004</i>	<b>Sonic Circus,</b> Boston, MA Professional Audio Equipment Company	<i>Graphic + Web Designer, Audio Technician's Assistant</i> Graphic/web design, HTML coding. Rack equipment preparation.
<i>Sept 2001 to Sept 2003</i>	<b>Wallace Floyd Design Group,</b> Boston, MA Architectural firm	<i>Architectural Designer, Model builder</i> Design, computer and physical modeling, site surveying, and document layout.
<i>July 2001 to Sept 2001</i>	<b>Syncro Architecture Studio,</b> Brooklyn, NY Architectural studio	<i>Architectural Consultant</i> Design, documentation and clerical tasks.
<i>Aug 2000 to Jan 2001</i>	<b>Cochran Associates,</b> Pittsburgh, PA Architectural studio	<i>Architectural Consultant</i> Design, physical modeling, and documentation
<i>Aug 1999 to Jul 2000</i>	<b>Pfaffmann + Associates,</b> Pittsburgh, PA Architectural firm	<i>Architectural Intern</i> Design, physical modeling, hand drafting and rendering, and documentation

## Skills

### Manual

Architectural model building, drafting, illustration, and silver-smithing

### Digital

Proficient in Autodesk AutoCAD2008, Adobe products (Photoshop CS3, Illustrator CS3, Bridge CS3, InDesign CS2), AutoDesSys formZ 6.6.1, Microsoft Office Suite 2007. Digital Photography and editing. Laser-Cutting and 3D Printing. Experience also in HTML coding, (former Macromedia products) Dreamweaver 8 and Flash MX, Apple Final Cut Pro, and Digidesign Pro Tools LE.

## Interests

Freehand drawing, filmmaking, web design, musical performance (vocal and guitar), acting, jewelry design, fashion design, furniture design, and creative writing, sustainable living and architecture.

- Volunteer of Common Boston (Boston Society of Architects committee) as webmaster and Art Editor
- Volunteer of the Association of Professional Model Makers as visual communications consultant
- Designer of bench graphic for Union Square, a Somerville Arts Council's ArtsUnion project
- Former member of a Boston independent rock band
- Former member of Cambridge Community Television, and actor in Pittsburgh theater and New York City
- Former actor in Pittsburgh theater and New York City television and movies.